

**MOO Map Loads and Cities - EZ View Indexed Chart: ABCD across map top, 1234 down side**  
 Play this game map on your computer with EB Player - download from railgamefans.com

<b>Alien Artifacts - 3</b> A3 Tycho	<b>Imports - 3</b> B3 Mare Nectaris D2 Hertzsprung	<b>D3 Apollo</b> Aluminum Solar Collectors	<b>B4 Helmholtz</b> Iron	<b>C3 Pavlov</b> Hydroponics
<b>Aluminum - 3</b> B3 Australe D3 Apollo	<b>Iron - 4</b> A1 Pythagoras B3 Arzachel B4 Helmholtz C3 Gagarin	<b>A2 Archimedes</b> Chemicals HazMats	<b>D2 Hertzsprung</b> (Circus) Imports Recyclables	<b>B1 Peary</b> [no supplies]
<b>Bauxite - 4</b> B1 Barrow B3 Biela C2 Fleming C4 Lyman D3 Mendel	<b>KREEP Ore - 3</b> A2 Russell C3 Van de Graaff	<b>A2 Aristarchus</b> Helium-3	<b>C2 Joliot</b> Fish	<b>C4 Planck</b> Grain
<b>Beer - 3</b> B1 Hayn B2 Linne'	<b>Machinery - 4</b> A2 Sinus Roris B1 Hayn C2 Wells D2 Mach	<b>B2 Aristoteles</b> Hydroponics	<b>D2 Kulik</b> Computer Chips Solar Collectors	<b>A2 Plato</b> Chemicals
<b>Chemicals - 4</b> A2 Copernicus A2 Plato A2 Archimedes	<b>Recyclables - 4</b> A2 Sinus Iridum B2 Mare Crisium B3 Mare Nectaris C2 Mare Moscoviense D2 Hertzsprung	<b>B3 Arzachel</b> Iron	<b>B2 Linne'</b> Beer	<b>A1 Pythagoras</b> Iron
<b>Circus - 2</b> B3 Mare Nectaris D2 Hertzsprung	<b>Robots - 3</b> C1 D'Alembert	<b>B3 Australe</b> Aluminum Const. Materials	<b>D2 Lorentz</b> Grain	<b>A2 Russell</b> KREEP Ore
<b>Computer Chips - 3</b> A4 Clavius D2 Kulik	<b>Scientists - 3</b> A2 Sinus Iridum B2 Mare Crisium	<b>B3 Balmer</b> Titanium	<b>D3 Lowell</b> Titanium	<b>A3 Schickard</b> Grain Titanium
<b>Const. Materials - 3</b> B3 Australe D3 Orientale	<b>Solar Collectors - 3</b> D2 Kulik D3 Apollo	<b>B1 Barrow</b> Bauxite	<b>C4 Lyman</b> Bauxite	<b>B4 Scott</b> Water
<b>Diamonds - 3</b> C3 Tsiolkovskiy	<b>Steel - 4</b> A2 Sinus Roris A3 Oceanus C3 Tsiolkovskiy	<b>C3 Becvar</b> Wine	<b>D2 Mach</b> Machinery	<b>A2 Sinus Iridum</b> Recyclables Scientists Tourists
<b>Fish - 3</b> B2 Gauss C2 Joliot C3 Verne	<b>Titanium - 4</b> A3 Schickard B3 Balmer D3 Lowell	<b>B3 Biela</b> Bauxite	<b>B2 Mare Crisium</b> Recyclables Scientists Tourists	<b>A2 Sinus Roris</b> Machinery Steel
<b>Fruit - 3</b> A3 Grimaldi	<b>Tourists - 3</b> A2 Sinus Iridum B2 Mare Crisium	<b>D2 Carnot</b> [no supplies]	<b>A3 Mare Humor</b> HazMats Workers	<b>B3 Smythii</b> [no supplies]
<b>Grain - 4</b> A3 Schickard C4 Planck D2 Lorentz	<b>Water - 3</b> B4 Scott	<b>A4 Clavius</b> Computer Chips Hydroponics	<b>C3 Mare Ingenii</b> HazMats	<b>B2 Tranquility Base</b> [no supplies]
<b>HazMats - 4</b> A2 Archimedes A3 Mare Humor C3 Mare Ingenii	<b>Wine - 3</b> C3 Becvar D2 Michelson	<b>A2 Copernicus</b> Chemicals	<b>C2 Mare Moscoviense</b> Recyclables Workers	<b>C3 Tsiolkovskiy</b> Diamonds Steel
<b>Helium-3 - 3</b> A2 Aristarchus B3 Messier	<b>Workers - 3</b> A3 Mare Humor C2 Mare Moscoviense	<b>C1 D'Alembert</b> Robots	<b>B3 Mare Nectaris</b> (Circus) Imports Recyclables	<b>A3 Tycho</b> Alien Artifacts
<b>Hydroponics - 3</b> A4 Clavius B2 Aristoteles C3 Pavlov		<b>C3 Daedalus</b> [no supplies]	<b>D3 Mendel</b> Bauxite	<b>C3 Van de Graaff</b> KREEP Ore
		<b>C2 Fleming</b> Bauxite	<b>B3 Messier</b> Helium-3	<b>C3 Verne</b> Fish
		<b>C3 Gagarin</b> Iron	<b>D2 Michelson</b> Wine	<b>C2 Wells</b> Machinery
		<b>B2 Gauss</b> Fish	<b>A3 Oceanus</b> Steel	
		<b>A3 Grimaldi</b> Fruit	<b>D3 Orientale</b> Const. Materials	